### Resources

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 $|\psi
angle = rac{1}{\sqrt{2}}(|0
angle|0
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### What are resources?

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# A mathematical theory of resources

### Definition

A resource theory is an ordered commutative monoid  $(D, +, 0, \geq)$ .

Explanation:

- ► *D* is the set of resources.
- ► Every two resources a, b ∈ D can be combined into a + b ∈ D. This binary operation is associative and commutative.
- There is a resource  $0 \in D$  which is trivial in the sense that 0 + a = a.
- The relation  $a \ge b$  stands for

#### There is a process which turns *a* into *b*.

- If a ≥ b and b ≥ a, then a = b. Interpretation: equivalent resources are represent by the same element of D.
- If  $a \ge b$  and  $a' \ge b'$ , then

$$a+a'\geq b+b'.$$

Let **Chem** be the ordered commutative monoid in which the resources  $a, b, \ldots \in$  **Chem** are collections of molecules like

$$2H_2O_2, \qquad 2H_2O+O_2, \qquad \ldots$$

and  $a \ge b$  if there is a chemical reaction (under standard conditions) of type  $a \rightarrow b$ .

## Example: the resource theory of chemistry II

We have

$$2H_2O_2 \geq 2H_2O + O_2, \tag{1}$$

but

#### $2H_2O_2 + MnO_2 \geq 2H_2O + O_2 + MnO_2.$

This is an example of **catalysis**, a phenomenon which may occur in any resource theory.

As one should expect from any mathematical model of real-world phenomena, the mathematical structure of **Chem** is highly idealized.

For example, equation (1) is, strictly speaking, false: there is a reaction  $2H_2O_2 \rightarrow 2H_2O + O_2$  under standard conditions, but it is extremely slow.

## Example: the resource theory of paints

Let **Paint** be the ordered commutative monoid in which a resource  $a \in$  **Paint** is a collection of buckets, where each bucket in *a* contains paint of a certain color.

Collection of buckets can be joined, which is a binary operation +. The empty collection of buckets is 0.

The paints in different buckets can be mixed:



 $a \ge b$  for  $a, b \in$ **Paint** if b can be obtained from a by mixing paints and/or discarding buckets.

## Types of resources I

#### Definition

 $a \in D$  is **disposable** if  $a \ge 0$ .

#### Many resources are not disposable:





These "resources" are undesirable: getting rid of them is costly or even impossible, hence their production should be avoided.

## Types of resources II

#### Definition

 $m \in D$  is a machine if  $2m + a \ge b$  implies  $m + a \ge b$ .

Idea: having one machine is as good as having two units of it.



If *m* is a machine, then  $km + a \ge b$  for any  $k \in \mathbb{N}$  implies  $m + a \ge b$ . For example,  $0 \in D$  trivially is a machine.

#### Definition

 $C \in D$  is a **currency** if for all  $a \in D$ , there exists  $\lambda \in \mathbb{R}_{\geq 0}$  such that

$$\forall \varepsilon > 0 \quad \exists n, k, m \in \mathbb{N}, \quad na \ge k \$ \ge ma,$$

$$rac{k}{n}\in \left(\lambda-arepsilon,\lambda+arepsilon
ight),\quad rac{m}{n}\in \left(1-arepsilon,1+arepsilon
ight).$$

Idea: instances of *a* can be "sold" in exchange for (roughly)  $\lambda$ \$, which can then be used to "buy" other resources having their own prices.

## Types of resources IV

#### Definition

A resource  $u \in D$  is **universal** if for every  $a, b \in D$  there exists  $n \in \mathbb{N}$  such that

$$nu + a \ge b$$
.

Idea: A universal resource can be used to turn any resource a into any resource b.

In most resource theories of interest, a universal resource does exist.

Example: in **Paint**, take one bucket of each primary color.

 $\longrightarrow$  Existence of a universal resource is a technical assumption in some theorems.

Types of resource theories I

Definition

D is catalysis-free if

$$a+c \ge b+c \implies a \ge b.$$

#### Definition

D is non-interacting if

 $a \ge b_1 + b_2 \implies \exists a_1, a_2 \in D, \ a = a_1 + a_2, \ a_1 \ge b_1, \ a_2 \ge b_2.$ 

Idea: every process which outputs a combination of two resources can be decomposed into parallel application of two processes each of which outputs a constituent resource.

## Types of resource theories II

#### Definition

#### D is complimentary if

$$a+a'=b+b', a\geq b \implies b'\geq a'.$$

#### Proposition

If D is non-interacting and complimentary, then D is catalysis-free.

#### Proof.

Assume that  $a + c \ge b + c$ . Since *D* is non-interacting, find  $a + c = a_1 + a_2$  with  $a_1 \ge b$  and  $a_2 \ge c$ . Since *D* is complimentary,  $a + c = a_1 + a_2$  and  $a_2 \ge c$  implies  $a \ge a_1$ . From  $a \ge a_1 \ge b$  we conclude  $a \ge b$ . In many situations, we would like to produce many units of a resource b from many units of a resource a.



Mass production increases efficiency!

 $\longrightarrow$  In the asymptotic limit, how many units of *b* can be produced per unit of *a*?

## Rates II

Let u be a universal resource.

#### Definition

Let  $a, b \in D$ . A given  $\lambda \in \mathbb{R}_{\geq 0}$  is a **rate** from *a* to *b* if

$$\forall \varepsilon > 0 \quad \exists n, k, m \in \mathbb{N}, \quad na + ku \ge mb,$$

$$\frac{m}{n} \in (\lambda - \varepsilon, \lambda + \varepsilon), \quad \frac{k}{n} < \varepsilon.$$

Note: this has nothing to do with **reaction rates** in chemistry! The rates in the resource theory **Chem** are the subject of **stoichiometry**.

#### Proposition

For any D and any  $a, b \in D$ , the set of all rates is an interval  $[R_{\min}(a \rightarrow b), R_{\max}(a \rightarrow b)].$ 

## Rates III

#### Definition

A valuation is a function  $V: D \to \mathbb{R}$  such that

► 
$$V(a+b) = V(a) + V(b)$$
,

• if  $a \ge b$ , then  $V(a) \ge V(b)$ .

Idea: a valuation measures the value of resources in a consistent way.

#### Theorem (Fundamental Theorem of Rates)

If D has a universal pair of resources and b is disposable, then

$$R_{\min}(a 
ightarrow b) = 0, \qquad R_{\max}(a 
ightarrow b) = \inf_V rac{V(a)}{V(b)}.$$

# Epsilonification

In many resource theories, one does not require to outcome of a process to coincide *exactly* with a desired resource *b*; rather, it is enough if arbitrarily good approximations to *b* can be produced. Examples:

- Resource theory of (quantum) communication channels,
- Resource theory of quantum entanglement,
- Resource theory of thermodynamics,

▶ ...

How do we know what constitutes an "approximation" to *b*?

The "right" answer to this is that the resource theory needs to be equipped with the mathematical structure of a **uniform space**.

The following definition treats the special situation when the uniform structure comes from a **metric** (measure of distance).

# Epsilonification II

### Definition (Tentative)

An **epsilonification** of a resource theory  $(D, +, 0, \ge)$  is a metric  $d: D \times D \to \overline{\mathbb{R}}_{\ge 0}$  satisfying the following additional conditions: 1. For every  $\varepsilon > 0$ , there is  $\delta > 0$  such that

$$a \stackrel{\delta}{\longleftrightarrow} b, \quad a' \stackrel{\delta}{\longleftrightarrow} b' \implies a + a' \stackrel{\varepsilon}{\longleftrightarrow} b + b'.$$

2. For every  $\varepsilon > 0$ , there is  $\delta > 0$  such that

$$a \stackrel{\delta}{\longleftrightarrow} a' \ge b' \stackrel{\delta}{\longleftrightarrow} b \implies \begin{cases} \exists \hat{a}, a \stackrel{\varepsilon}{\longleftrightarrow} \hat{a} \ge b \\ \exists \hat{b}, a \ge \hat{b} \stackrel{\varepsilon}{\longleftrightarrow} b \end{cases}$$

3. If  $d(na, nb) \rightarrow 0$  for  $n \rightarrow \infty$ , then a = b. Here,  $a \stackrel{\varepsilon}{\longleftrightarrow} b$  stands for  $d(a, b) < \varepsilon$ .

# **Epsilonification III**

The mathematical theory of epsilonified resource theories is an interesting blend of algebra, order theory, and analysis.

For example:

#### Proposition

The monoid (D, +, 0) is torsion-free: if  $a, b \in D$  and  $n \in \mathbb{N}$  such that na = nb, then a = b.

#### Proof.

#### Immediate from Axiom 3.

- Most concepts and theorems for resource theories have analogues in the epsilonified case. (Work in progress.)
- For example, a valuation also is assumed to be uniformly continuous.

### The resource theory of randomness I

• A resource in **Rand** is a finite sequence  $p = (p_1, \ldots, p_n)$  with

$$p_1 \geq p_2 \geq \ldots \geq p_n \geq 0$$
 and  $\sum_k p_k = 1.$ 

Equivalently: an isomorphism class of finite probability spaces.

► The combination of resources p = (p<sub>1</sub>,..., p<sub>n</sub>) and q = (q<sub>1</sub>,..., q<sub>m</sub>) in Rand is given by taking product distributions:

$$p+q\stackrel{\mathrm{def}}{=}(p_1q_1,\ldots,p_1q_m,\ldots,p_nq_1,\ldots,p_nq_m),$$

suitably reordered.

- $0 \in \mathbf{Rand}$  is the deterministic distribution (1).
- ▶ We put p ≥ q whenever q is a coarse-graining of p: there is a function

$$f: \{1,\ldots,n\} \longrightarrow \{1,\ldots,m\}$$

such that  $q_k = \sum_{j \in f^{-1}(k)} p_j$ .

### The resource theory of randomness II

▶ The distance between  $p = (p_1, ..., p_n)$  and  $q = (q_1, ..., q_m)$  is

$$d(p,q) \stackrel{\mathrm{def}}{=} egin{cases} \infty & ext{if } n 
eq m \ \sum_k |p_k - q_k| & ext{if } n = m \end{cases}.$$

- ► With this, **Rand** is an epsilonified resource theory.
- **Rand** is of fundamental importance in **information theory**.

#### Definition

The **partition function** of p is

$$Z_{p}(\beta) = \sum_{k} p_{k}^{\beta}.$$

where  $\beta \in [0, \infty]$ . The **Rényi entropy** of *p* of order  $\beta$  is

$$H_{\beta}(p) = \frac{1}{1-\beta} \log Z_{\rho}(\beta).$$

### The resource theory of randomness III

For  $\beta \rightarrow 1$ , one obtains the **Shannon entropy** 

$$H_1(p) = -\sum_k p_k \log p_k.$$

#### Proposition

The Rényi entropy  $H_{\beta}$ : **Rand**  $\rightarrow \mathbb{R}$  is a continuous valuation if and only if  $\beta > 1$ .

#### Corollary (Tentative)

$$R_{\max}(p o q) \leq \min_{eta \in [1,\infty]} rac{H_{eta}(p)}{H_{eta}(q)}$$

Conjecture: this holds with equality.

 $\longrightarrow$  Operational meaning for Rényi entropy!

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