

Categorical models of probability with symmetries

Sam Staton, Oxford

Categorical models of probability with symmetries

My starting point:

- **Probabilistic programming** is an internal language for categorical probability theory (as well as a useful practical tool in stats/ML).
- Programming languages already have mechanisms for **abstraction** and **invariance**.
- These can give new perspectives on **symmetry in probability**.

Plan of talk:

1. Intuitive illustrations of symmetries in
 - a. **random graphs**
 - b. beta distributions / Pólya urns
2. Models for
 - a. beta / Pólya urns
 - b. random graphs

Staton, Stein, Yang, Ackerman, Freer, Roy, ICALP 2018.

ongoing work with Ackerman, Freer, Roy, Yang.

Building infinite random graphs

Interface:

`get()` : node

`edge(node, node)` : bool

```
a ← get()
```

```
b ← get()
```

```
c ← get()
```

```
return (edge(a,b)
```

```
&& edge(a,c)
```

```
&& not(edge(b,c)))
```

Building infinite random graphs

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a ← get()
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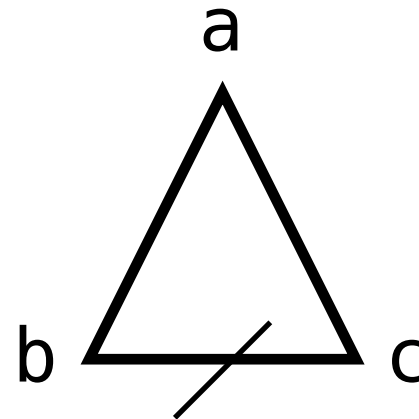
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Building infinite random graphs

Interface:

`get()` : node

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Example:

`get()` = uniform S_n

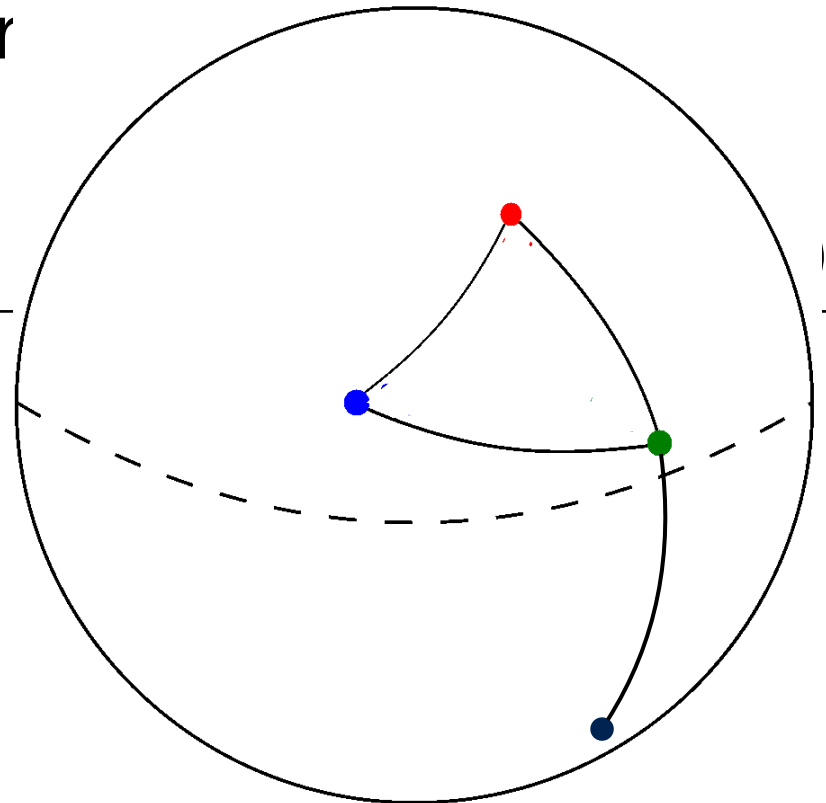
`edge(p, q)`
= if $d(p, q) < \pi/2$
then True else False

```
a ← get()
```

```
b ← get()
```

```
c ← get()
```

```
r
```



Building infinite random graphs

Interface:

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a <- get()
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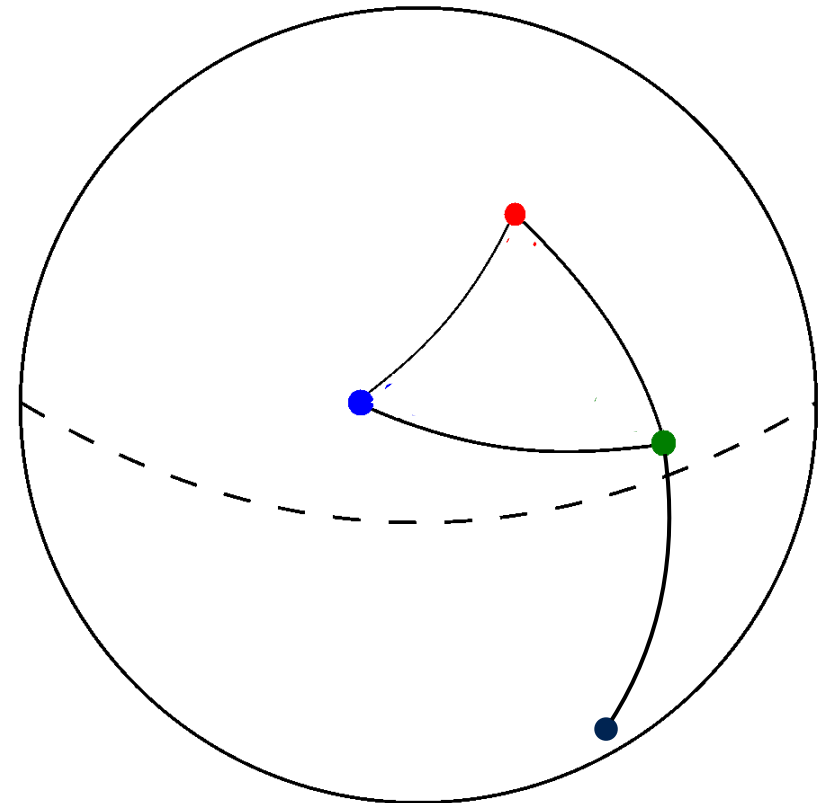
```
b <- get()
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```
return (edge(a,b))
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Example:

`get()` = uniform S_n

`edge(p,q)`
= if $d(p,q) < \pi/2$
then True else False



Building infinite random graphs

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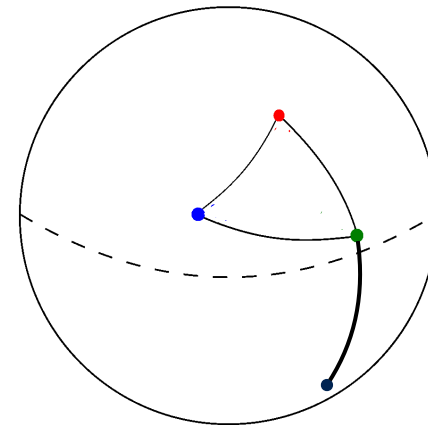
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Building infinite random graphs

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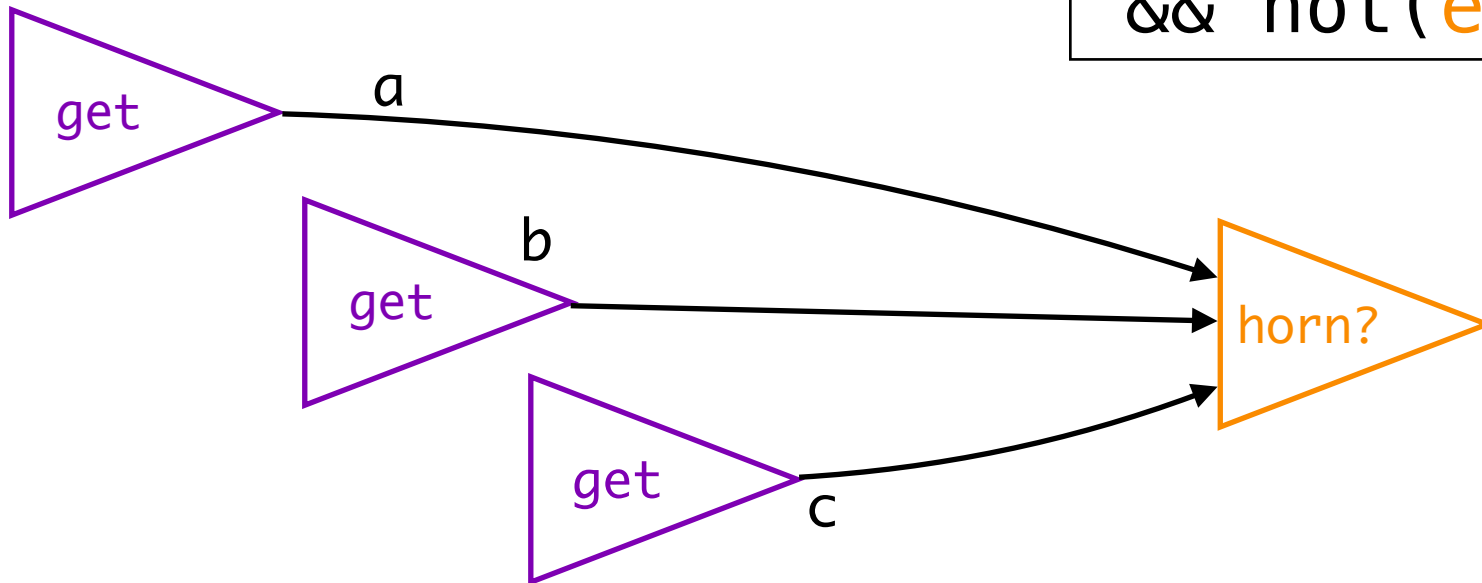
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Data flow graph



Building infinite random graphs

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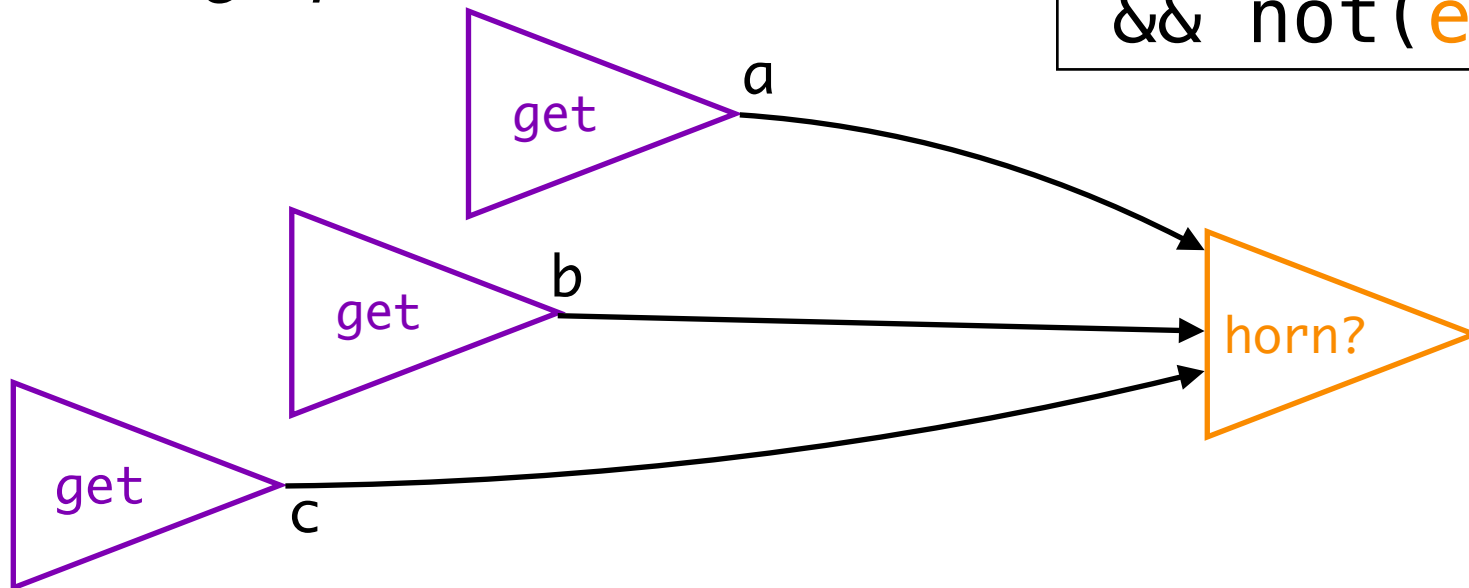
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Data flow graph



Building infinite random graphs

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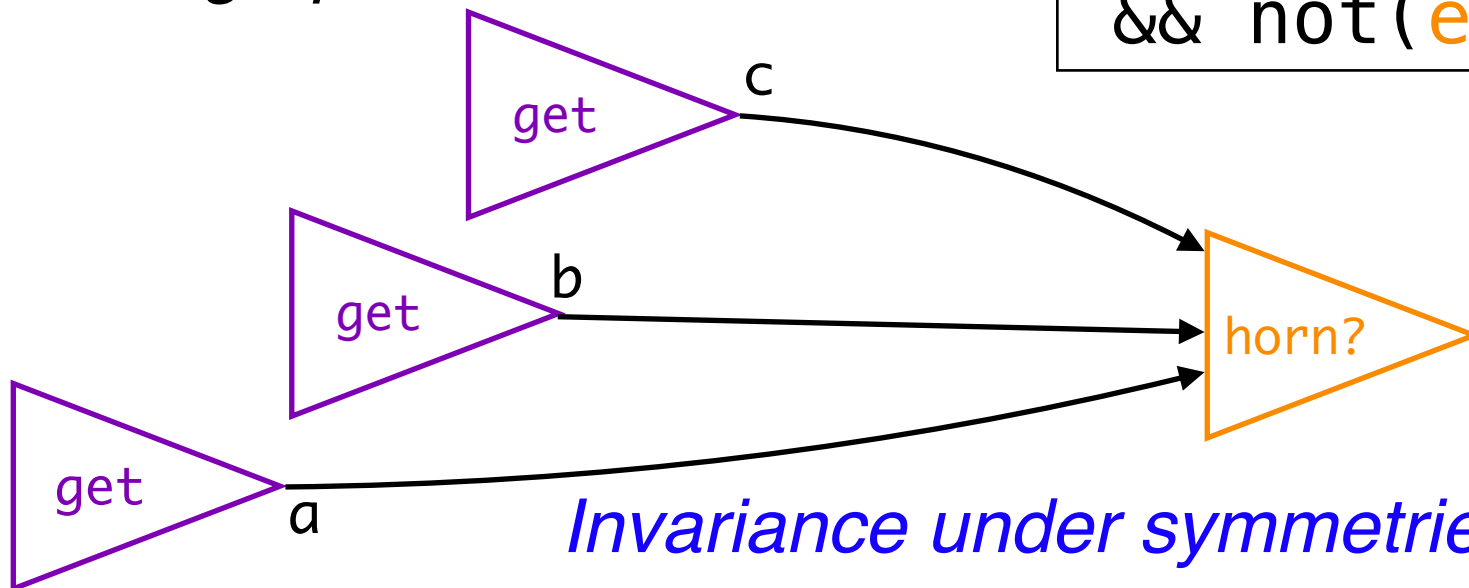
```
c ← get()
```

```
return (edge(c,b)
```

```
&& edge(c,a)
```

```
&& not(edge(b,a)))
```

Data flow graph



Invariance under symmetries of data flow

= graph exchangeability

Building infinite random graphs

Interface:

```
get() : node
```

```
edge(node, node) : bool
```

*The
interface
doesn't
allow:*

```
a <- get()  
b <- get()  
return (a < b)
```

```
a <- get()  
b <- get()  
return (sin(a) = cos(b))
```

Building infinite random graphs

Interface:

`get()` : node

`edge(node, node)` : bool

*Invariance under changes
to implementation
= graph exchangeability*

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```
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Summary of symmetries

Interface:

get() : node

edge(node, node) : bool

Invariance under implementation details

+ data flow symmetries

=

graph exchangeability

(Aldous-Hoover)

Another model

Interface:

`get()` : node

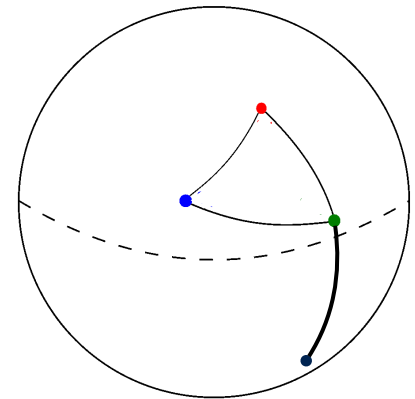
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`edge(p, q)` = $[d(p, q) < \pi/2]$

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building on
Bubeck, Ding, Eldan, Racz, 2015
Devroye, György, Lugosi, Udina, 2011

Another model

Interface:

`get()` : node

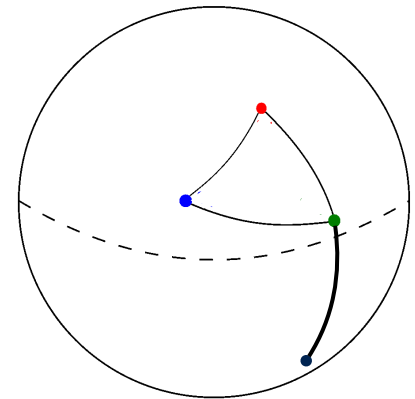
`edge(node, node)` : bool

Example:

`get()` = `uniform(0, 1)`

`edge(p, q)`
= `memoizep,q(bernoulli(0.5))`

```
a ← get()
b ← get()
c ← get()
return (edge(a, b)
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Another model

Interface:

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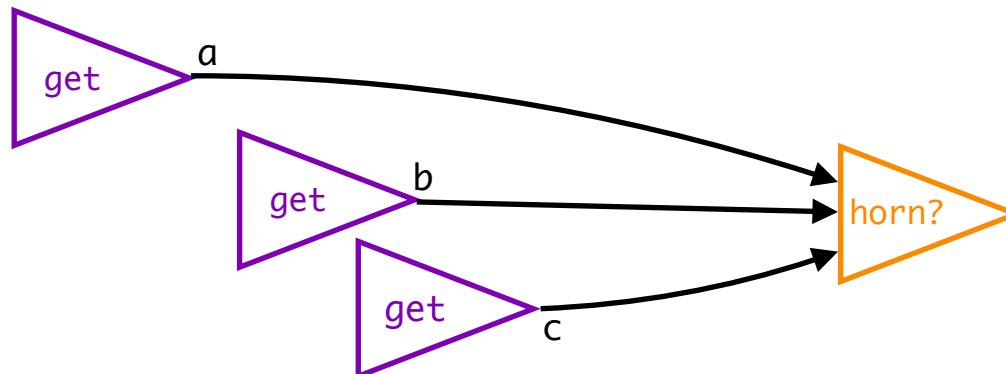
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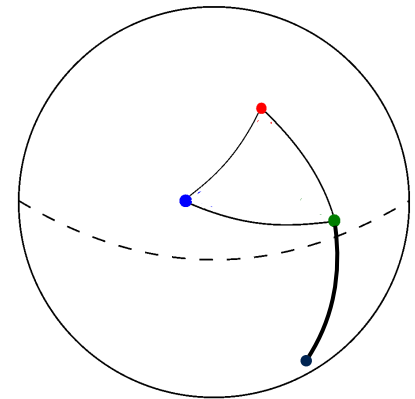
`edge(p, q)`

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Roy,
Mansinghka,
Goodman,
Tenenbaum,
ICML 2008



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building on
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Summary of symmetries

Interface:

get() : node

edge(node, node) : bool

Invariance under implementation details

+ data flow symmetries

=

graph exchangeability

(Aldous-Hoover)

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Example 2: Beta / bernoulli

Given an unknown coin, what is the probability of heads then tails?

Interface:

```
get() : I
```

```
sample(I) : bool
```

```
a <- get()
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```
b1 <- sample(a)
```

```
b2 <- sample(a)
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return (b1 & not(b2))
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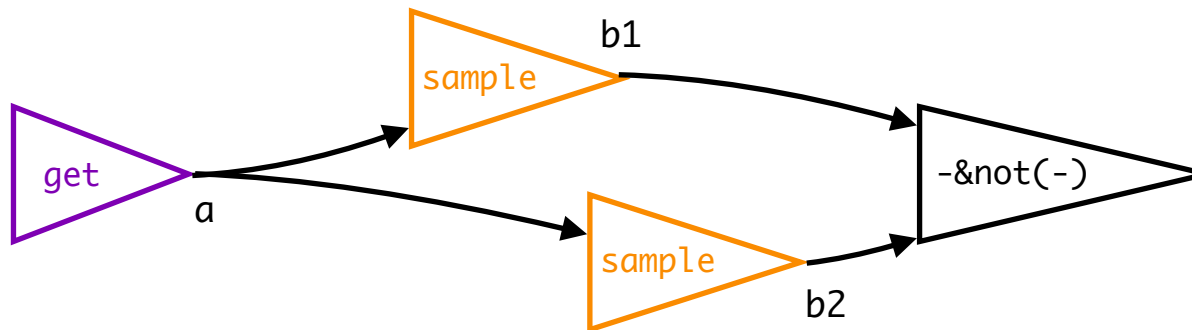
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Example:

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get() = uniform(0,1)
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sample(p) = bernoulli(p)
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Example:

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```
sample(p) = bernoulli(p)
```

Prob(return True) =

$$\int_0^1 p(1-p) dp = \frac{1}{6}$$

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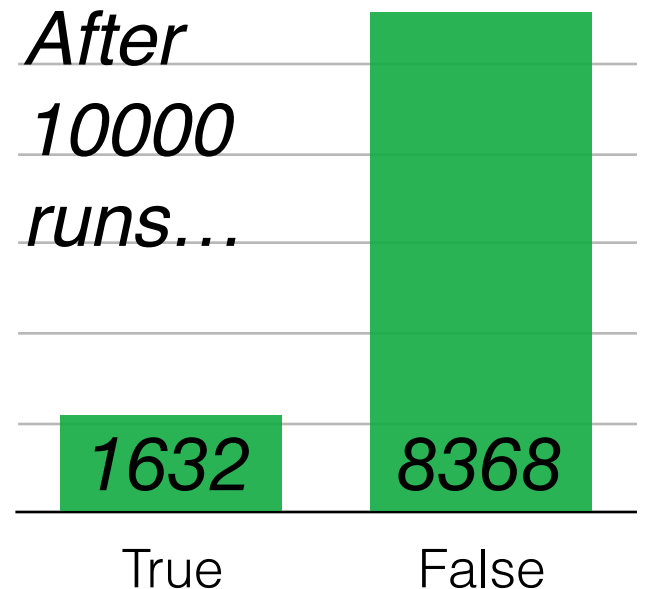
```
b2 <- sample(a)
```

```
return (b1 & not(b2))
```

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Example 2: Beta / bernoulli

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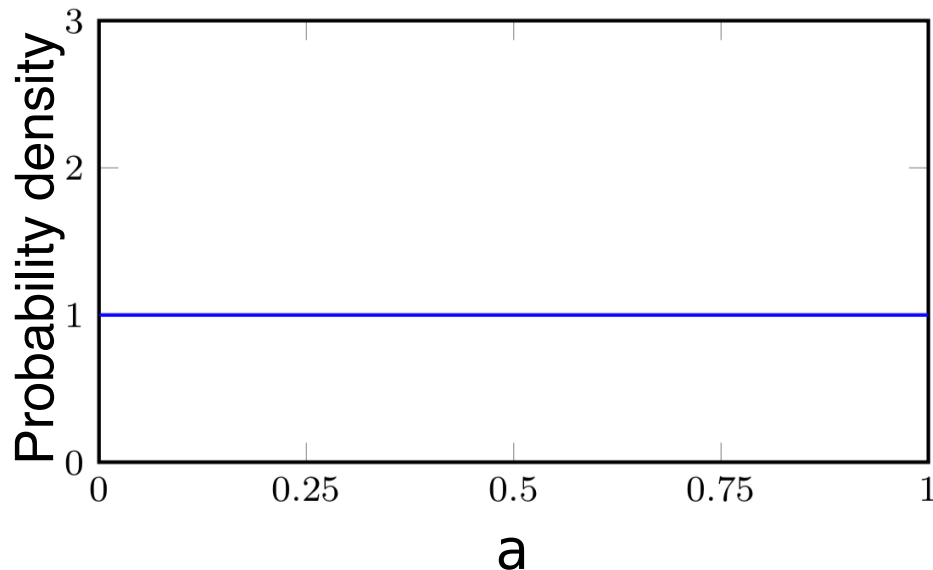
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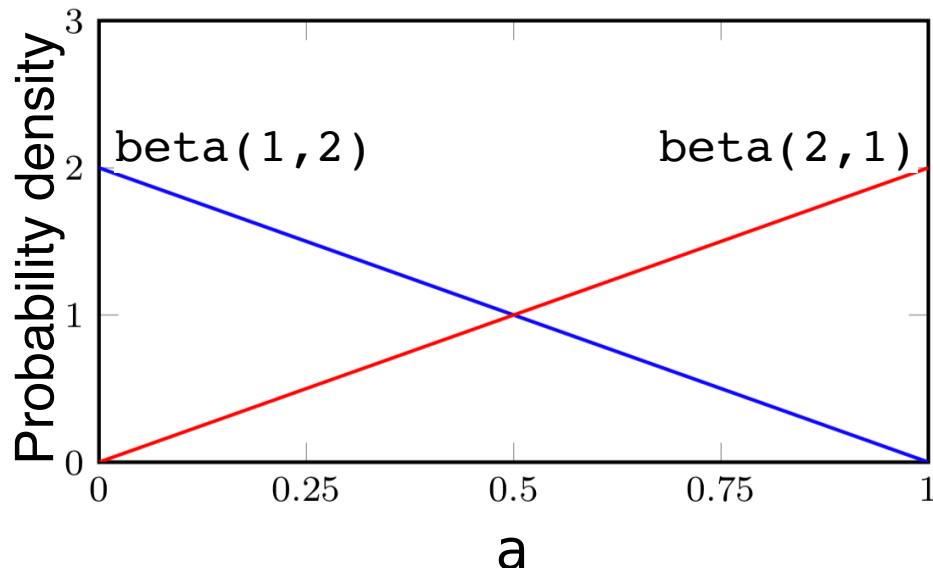
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b2 ← bernoulli(a)
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```
return (b1 & not(b2))
```



```
b1 ← bernoulli( $\frac{1}{2}$ )
```

```
a ← beta(1+b1, 2-b1)
```

```
b2 ← bernoulli(a)
```

```
return (b1 & not(b2))
```

Example 2: Beta / bernoulli

Given an unknown coin, what is the probability of heads then tails?

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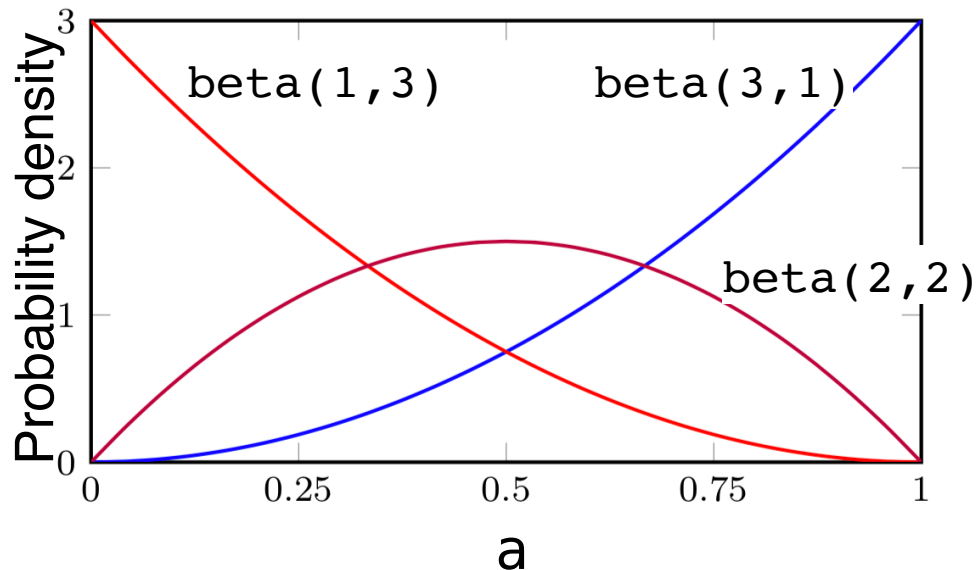
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```
b1 ← bernoulli( $\frac{1}{2}$ )
```

```
b2 ← bernoulli( $\frac{1+b1}{3}$ )
```

```
a ← beta(1+b1+b2, 3-b1-b2)
```

```
return (b1 & not(b2))
```

Example 2: Beta / bernoulli

Given an unknown coin, what is the probability of heads then tails?

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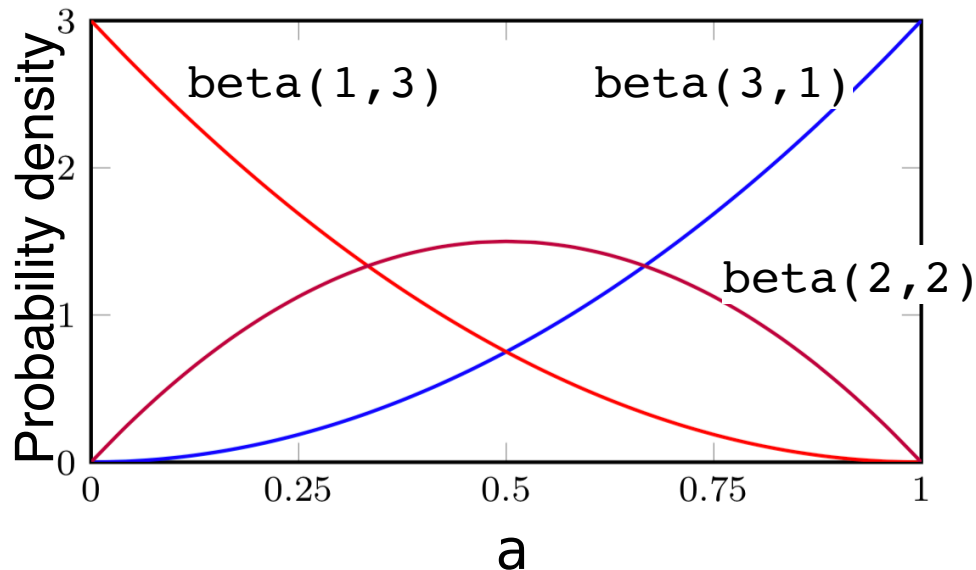
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Example 2: Beta / bernoulli

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b1 ← bernoulli(a)
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b2 ← bernoulli(a)
```

```
return (b1 & not(b2))
```

Prob(return True) =

$$\frac{1}{2} \cdot \frac{1}{3} = \frac{1}{6}$$

No integration required!

```
b1 ← bernoulli( $\frac{1}{2}$ )
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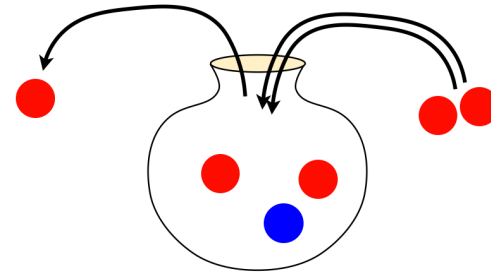
```
b1 ← sample(a)
```

```
b2 ← sample(a)
```

```
return (b1 & not(b2))
```

Another example:

```
get() = new urn
```



```
sample(p) = Pólya draw: one out, two in
```


Example 2: Beta / bernoulli

Given an unknown coin, what is the probability of heads then tails?

Interface:

`get() : I`

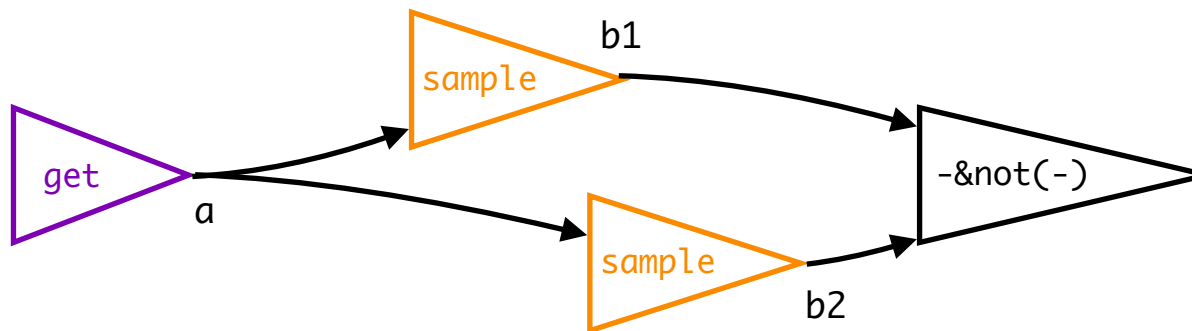
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Example 2: Beta / bernoulli

Given an unknown coin, what is the probability of heads then tails?

Interface:

`get()` : **I**

`sample(I)` : bool

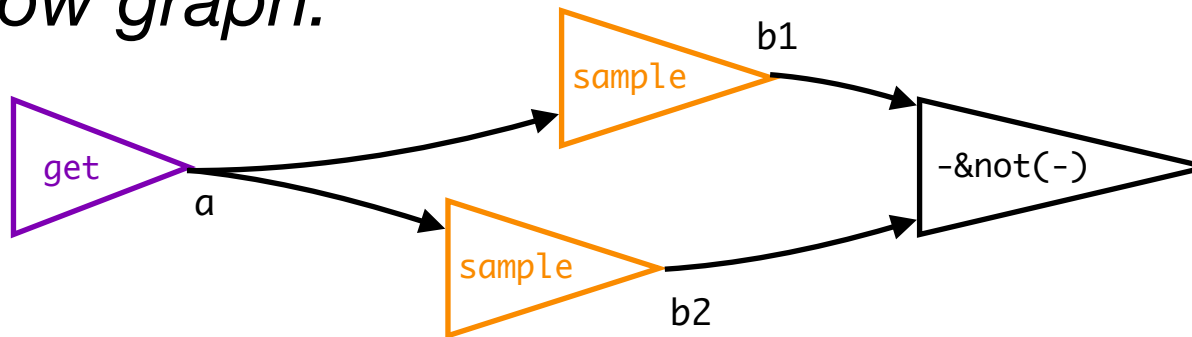
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```
b2 ← sample(a)
```

```
b1 ← sample(a)
```

```
return (b1 & not(b2))
```

Data flow graph:



Example 2: Beta / bernoulli

Given an unknown coin, what is the probability of heads then tails?

Interface:

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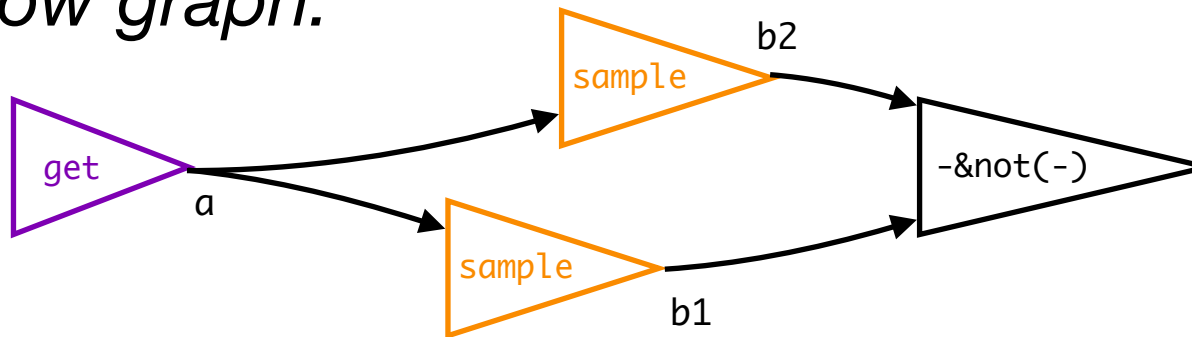
```
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b1 ← sample(a)
```

```
b2 ← sample(a)
```

```
return (b2 & not(b1))
```

Data flow graph:



Summary of symmetries

Interface:

`get()` : `I`

`sample(I)` : `bool`

Two implementations:

`get()` = `uniform(0,1)`

`sample(p)` = `bernoulli(p)`

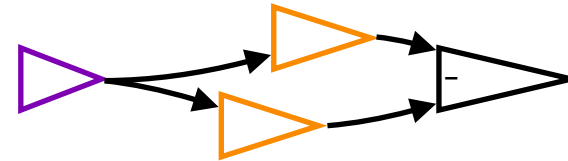
`get()` = *new urn*

`sample(p)` = *Pólya draw: one out, two in*



Invariance under implementation details

+ data flow **symmetries**



=

sequence **exchangeability** (de Finetti)

Plan of talk:

1. Intuitive illustrations of symmetries in
 - a. random graphs
 - b. beta distributions / Pólya urns
2. Models for
 - a. beta / Pólya urns** Staton, Stein, Yang, Ackerman, Freer, Roy, ICALP 2018.
 - b. random graphs ongoing work with Ackerman, Freer, Roy, Yang.

Standard model of finite probability

Objects: natural numbers (e.g. $\text{Bool}=2$)

Deterministic morphisms: functions

Probabilistic morphisms (conditional probabilities):
stochastic matrices

i.e. families $m \rightarrow P(n) = \text{prob. distributions on } n$

Standard model of finite probability

Objects/types/sets: natural numbers (e.g. $\text{Bool}=2$)

Deterministic morphisms: functions

Probabilistic morphisms (conditional probabilities):
stochastic matrices

i.e. families $m \rightarrow P(n) = \text{prob. distributions on } n$

Problem. We can freely extend this to arbitrary sets, but we cannot work here with

$p \leftarrow \text{uniform}$ $p \leftarrow \text{beta}(2,1)$

etc.

Example 2: Beta / bernoulli

Given an unknown coin, what is the probability of heads then tails?

Interface:

`get()` : **I**

`sample(I)` : bool

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```
b1 ← sample(a)
```

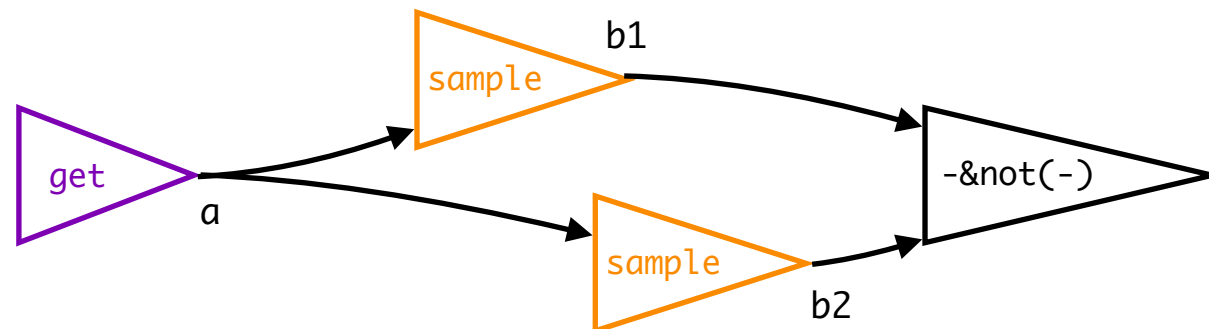
```
b2 ← sample(a)
```

```
return (b1 & not(b2))
```

Example:

`get()` = uniform(0,1)

`sample(p)` = bernoulli(p)



Measure-based model of probability

Objects: Borel spaces (X, Σ_X)

e.g. countable discrete; $I=(\mathbb{R}, \mathcal{B}orel)$

$(\Sigma_X \subseteq Powerset(X))$
closed under
countable unions and
complements)

Deterministic morphisms: measurable functions.

Probabilistic morphisms (conditional probabilities):

probability kernels

$$X \times \Sigma_Y \rightarrow [0,1]$$

i.e. measurably-parameterized probability measures.

Composition is by integration.

Example 2: Beta / bernoulli

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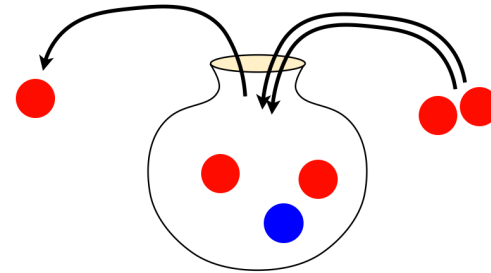
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Another example:

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```
sample(p) = Pólya draw: one out, two in
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Operational model of probability

Objects: syntactic types
e.g. `I`, `bool` ...

Conditional probabilities:
programs mod contextual equivalence.

$$x : X \vdash P =_{\text{ctx}} Q : Y$$

$$\text{if } \forall \mathcal{C} . \vdash \mathcal{C}[P], \mathcal{C}[Q] : \underline{n} \implies \mathcal{C}[P] = \mathcal{C}[Q]$$

Combinatorial model of probability

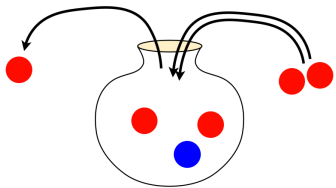
Objects/types/sets: indexed sets $X: \mathbf{FinSet} \rightarrow \mathbf{Set}$
in particular, for each number n , a set $X(n)$.

e.g. $\underline{2}(n) = 2; I(n) = n$

Deterministic morphisms: natural families of functions.

Yoneda lemma: $X(n) = \mathbf{Nat}(I^n \rightarrow X)$

Intuition: I is a space of urns.



$\mathbf{Nat}(I \times I \rightarrow \underline{2}) = 2$
(no comparisons of urns)

Combinatorial model of probability

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e.g. $\underline{2}(n) = 2; I(n) = n$

Deterministic morphisms: natural families of functions.

Yoneda lemma: $X(n) = \mathbf{Nat}(I^n \rightarrow X)$

Given $X: \mathbf{FinSet} \rightarrow \mathbf{Set}$, generate $P(X): \mathbf{FinSet} \rightarrow \mathbf{Set}$ by

$$1 \xrightarrow{\text{get}(i,j)} P(I)$$

$$I \xrightarrow{\text{sample}} P(\underline{2})$$

$$1 \xrightarrow{\text{bernoulli}(r)} P(\underline{2})$$

=

$p \leftarrow \text{get}(i,j)$
 $b \leftarrow \text{sample } p$

$b \leftarrow \text{bernoulli} \left(\frac{i}{i+j} \right)$
 $p \leftarrow \text{get}(i+b, j+1-b)$

Combinatorial model of probability

Axioms:

- Conjugacy (*),
- axioms for finite probability,
- commutativity and discarding (affine).

Theorem: These axioms are Hilbert-Post complete.

Staton, Stein, Yang, Ackerman, Freer, Roy, ICALP 2018.

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Combinatorial model of probability

Objects/types/sets: indexed sets $X: \mathbf{FinSet} \rightarrow \mathbf{Set}$

in particular, for each number n , a set $X(n)$.

e.g. $\underline{2}(n) = 2; I(n) = n$

Deterministic morphisms: natural families of functions.

Yoneda lemma: $X(n) = \mathbf{Nat}(I^n \rightarrow X)$

Probabilistic morphisms (conditional probabilities):

e.g.

$\underline{n} \rightarrow P(\underline{m}) =$ stochastic matrices;

$I^n \rightarrow P(\underline{2}) =$ Bernstein polynomials in n variables.

Three models of beta/bernoulli

Theorem: *For program expressions P, Q involving only **get** and **sample**, the following are equivalent:*

1. *P and Q are contextually equivalent.*

$$\forall \mathcal{C}. \vdash \mathcal{C}[P], \mathcal{C}[Q] : \underline{n} \implies \mathcal{C}[P] = \mathcal{C}[Q]$$

2. *P and Q have the same measure-theoretic semantics as kernels $X \times \Sigma_Y \rightarrow [0,1]$.*

3. *P and Q have the same combinatorial semantics as natural transformations $X \dot{\rightarrow} P(Y) : \mathbf{FinSet} \rightarrow \mathbf{Set}$.*

Plan of talk:

1. Intuitive illustrations of symmetries in
 - a. random graphs
 - b. beta distributions / Pólya urns

2. Models for
 - a. beta / Pólya urns
 - b. random graphs**

Staton, Stein, Yang, Ackerman, Freer, Roy, ICALP 2018.

ongoing work with Ackerman, Freer, Roy, Yang.

Building infinite random graphs

Interface:

`get()` : node

`edge(node, node)` : bool

```
a <- get()
```

```
b <- get()
```

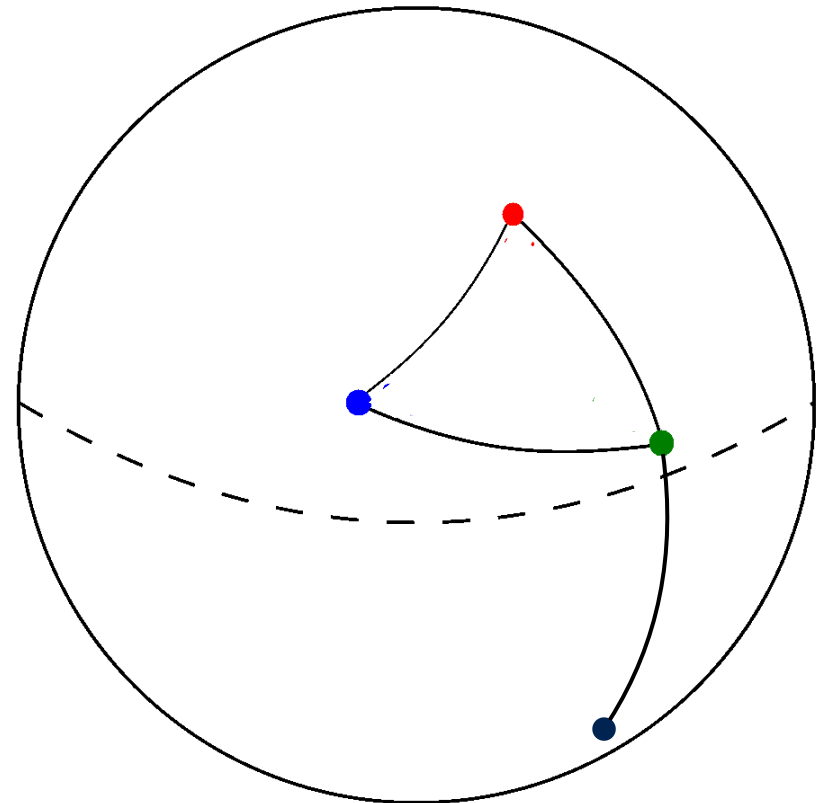
```
return (edge(a,b))
```

Example:

`get()` = uniform S_n

`edge(p,q)`

= if $d(p,q) < \pi/2$
then True else False



Graphons

Interface:

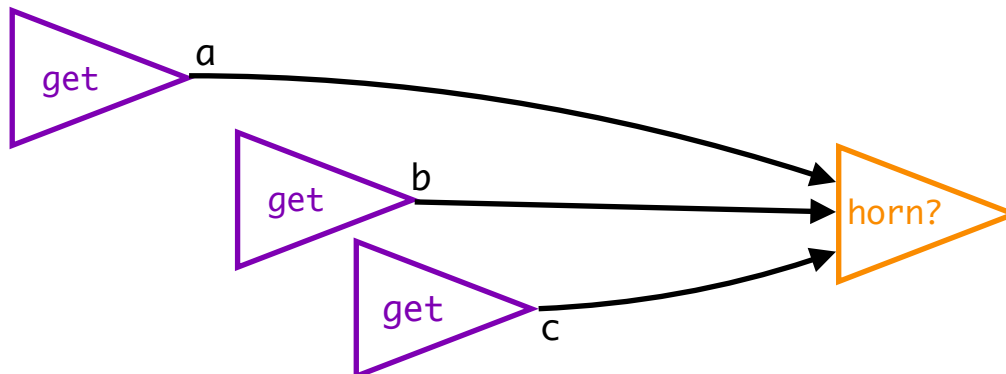
`get()` : node

`edge(node, node)` : bool

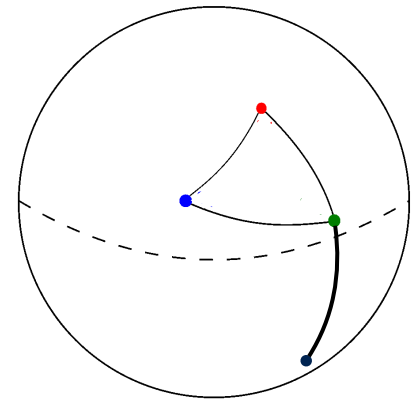
Example:

`get()` = `uniform(0, 1)`

`edge(p, q)`
= `memoizep, q(bernoulli(0.5))`



```
a ← get()
b ← get()
c ← get()
return (edge(a, b)
        && edge(a, c)
        && not(edge(b, c)))
```



building on
Bubeck, Ding, Eldan, Racz, 2015
Devroye, György, Lugosi, Udina, 2011

Graphons

Interface:

`get()` : node

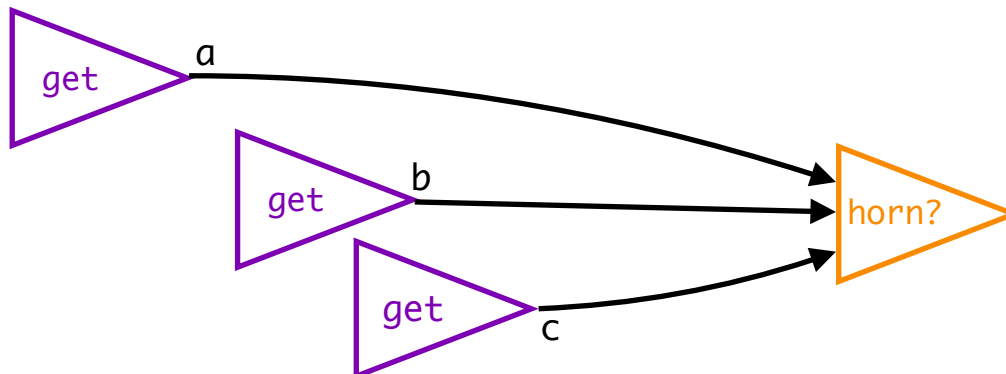
`edge(node, node)` : bool

Example:

`get()` = `uniform(0,1)`

`edge(p, q)`

= `memoizep,q(bernoulli(G(p, q)))`



```
a ← get()
```

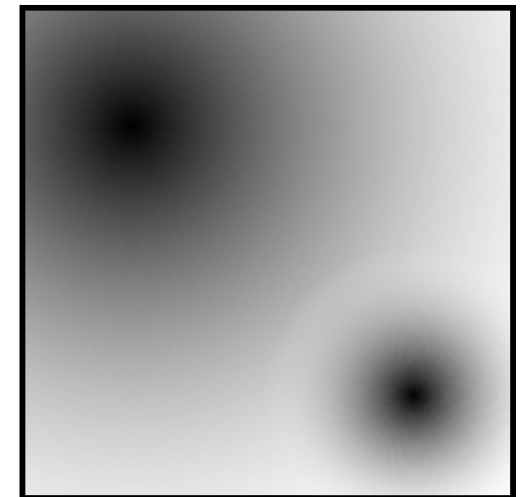
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Graphons

Interface:

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`edge(node, node)` : bool

Example:

`get()` = `uniform(0,1)`

`edge(p, q)`

= `memoizep,q(bernoulli(G(p, q))`

A *graphon* is a measurable function

$G : [0,1] \times [0,1] \rightarrow [0,1]$.

```
a ← get()
```

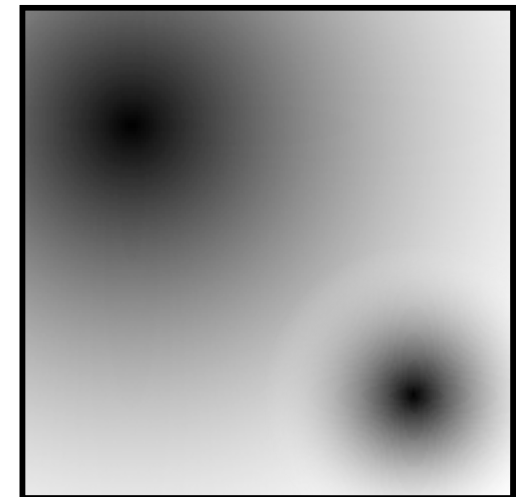
```
b ← get()
```

```
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```
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Graphons

Interface:

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`get()` = `uniform(0,1)`

`edge(p, q)`

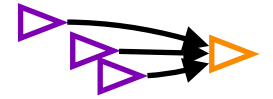
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A *graphon* is a measurable function

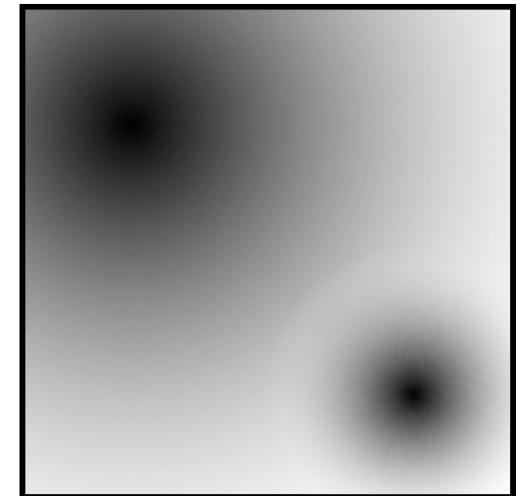
$G : [0,1] \times [0,1] \rightarrow [0,1]$.

Theorem. TFAE for an implementation:

- It satisfies data flow symmetry;



- It is a graphon implementation (mod ctx equivalence).



Combinatorial model of probability

Objects: indexed sets $X: \mathbf{FinSet} \rightarrow \mathbf{Set}$

in particular, for each number n , a set $X(n)$.

e.g. $\underline{2}(n) = 2; I(n) = n$

Deterministic morphisms: natural families of functions.

Yoneda lemma: $X(n) = \mathbf{Nat}(I^n \rightarrow X)$

Intuition: I is a space of *urns*.

$\mathbf{Nat}(I \times I \rightarrow \underline{2}) = 2$
(no comparisons of urns)

Rado topos model of probability

Objects: indexed sets $X: \mathbf{FinGrph} \rightarrow \mathbf{Set}$ (+ sheaf condition)

in particular, for each graph g , a set $X(g)$.

e.g. $\underline{2}(g) = 2; V(g) = |g|$

e.g.
Johnstone OUP 2002
Pitts CUP 2013
Caramello, arXiv:1301.0300
Garner, notes 2014
Bojańczyk, Toruńczyk, LICS 2018

Deterministic morphisms: natural families of functions.

Yoneda lemma: $X(g) = \mathbf{Nat}(V^g \rightarrow X)$

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Bojańczyk, Toruńczyk, LICS 2018

Deterministic morphisms: natural families of functions.

e.g.: $\text{edge} : V \times V \rightarrow \underline{2}$

$\text{edge}_g : |g| \times |g| \rightarrow 2$

Intuition: V is the vertex set of the Rado graph.

Rado topos model of probability

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Bojańczyk, Toruńczyk, LICS 2018

Deterministic morphisms: natural families of functions.

e.g.: $\text{edge} : V \times V \rightarrow \underline{2}$

Equivalently,

Objects/types/sets: continuous actions

$$\text{Aut}(\mathbf{Rado}) \times A \rightarrow A$$

Deterministic morphisms: equivariant functions.

Rado topos model of probability

Objects: indexed sets $X: \mathbf{FinGph} \rightarrow \mathbf{Set}$ (+ sheaf condition)

in particular, for each graph g , a set $X(g)$.

e.g. $\underline{2}(g) = 2; V(g) = g$

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Deterministic morphisms: natural families of functions.

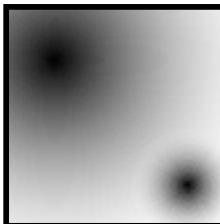
e.g.: $\text{edge} : V \times V \rightarrow \underline{2}$

Given $X: \mathbf{FinGph} \rightarrow \mathbf{Set}$, generate $P(X): \mathbf{FinGph} \rightarrow \mathbf{Set}$

by

$1 \xrightarrow{\text{get}_W} P(V)$ for each graphon $W : [0,1]^2 \rightarrow [0,1]$

$\underline{m} \rightarrow P(\underline{n})$ for each stochastic matrix



Rado topos model of probability

Objects: indexed sets $X: \mathbf{FinGrph} \rightarrow \mathbf{Set}$ (+ sheaf condition)

in particular, for each graph g , a set $X(g)$.

e.g. $\underline{2}(g) = 2; V(g) = g$

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Bojańczyk, Toruńczyk, LICS 2018

Deterministic morphisms: natural families of functions.

e.g.: $\text{edge} : V \times V \rightarrow \underline{2}$

Proposition: Each graphon induces an internal probability measure, i.e. a countably additive equivariant morphism

$$2^V \rightarrow [0,1]. \text{ *Converse?*}$$

Rado topos model of probability

Objects: indexed sets $X: \mathbf{FinGrph} \rightarrow \mathbf{Set}$ (+ sheaf condition)

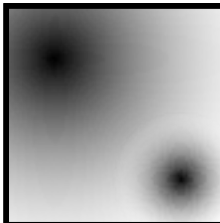
in particular, for each graph g , a set $X(g)$.

e.g. $\underline{2}(g) = 2$; $V(g) = g$

Theorem: The following data are equivalent.

1. A graphon

2. An **probability measure** on V satisfying Fubini.



Rado topos model of probability

Objects: indexed sets $X: \mathbf{FinGrph} \rightarrow \mathbf{Set}$ (+ sheaf condition)

in particular, for each graph g , a set $X(g)$.

e.g. $\underline{2}(g) = 2; V(g) = g$

Defn. A **probability measure** on X is $2^X \rightarrow [0,1]$ count'ly additive.

Measures on $X \times X$ are $2^{X \times X} \rightarrow [0,1]$ (not product σ -algebra)

Fubini doesn't always hold **but**

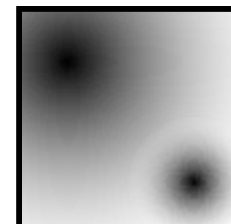
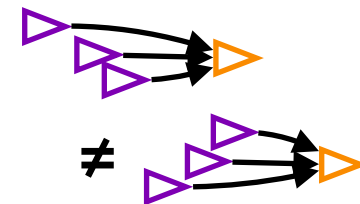
for all $f: X \times Y \rightarrow \mathbb{R}^+$, $y \mapsto \int f(x, y) \mu(dx)$ is a morphism.

cf 'one-way Fubini' in non-standard analysis

Theorem: The following data are equivalent.

1. A graphon

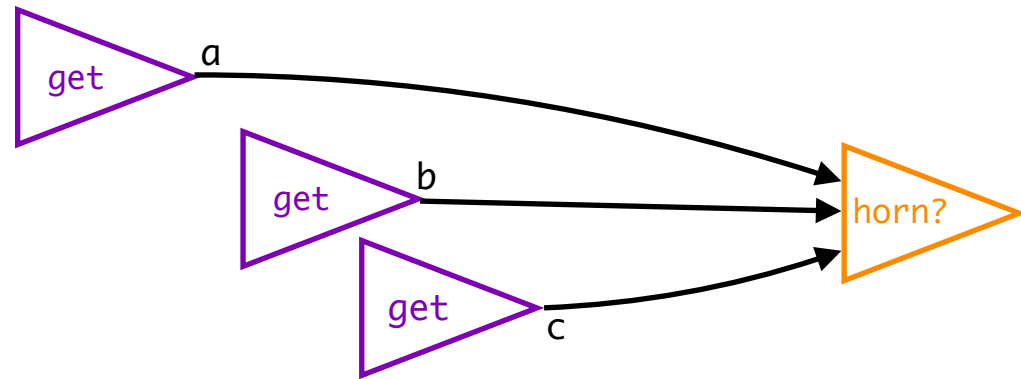
2. An **probability measure** on V satisfying Fubini.



Rado topos model of probability

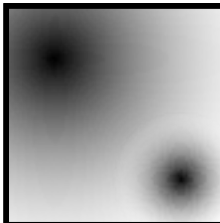
Idea for building a model:

pick a graphon and use the probability submonad generated by it.



Theorem: The following data are equivalent.

1. A graphon
2. An probability measure on V satisfying Fubini.

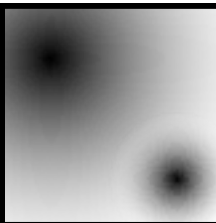


Proof of 2 \implies 1. **General categorical proof:**

Theorem: The following data are equivalent.

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2. An probability measure on V satisfying Fubini.



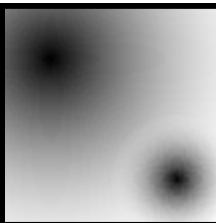
Proof of 2 \implies 1. **General categorical proof:**

Consider an extensive category with a strong monad P , such that $\text{Hom}(m, P(n))$ corresponds to stochastic relations.

Theorem: The following data are equivalent.

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2. An probability measure on V satisfying Fubini.



*Proof of 2 \implies 1. **General categorical proof:***

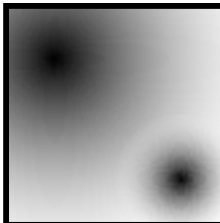
Consider an extensive category with a strong monad P , such that $\text{Hom}(m, P(n))$ corresponds to stochastic relations.

Let $(V, E : V^2 \rightarrow 2)$ be an internal graph and $g : 1 \rightarrow P(V)$ be a morphism satisfying Fubini.

Theorem: The following data are equivalent.

1. A graphon

2. An probability measure on V satisfying Fubini.



*Proof of 2 \implies 1. **General categorical proof:***

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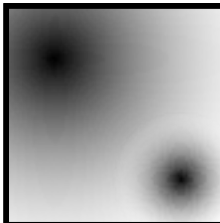
Then the finite random graphs $1 \xrightarrow{g^n} P(V^n) \xrightarrow{E^n} P(2^{n^2})$

*form a **consistent local graph model**.* Lovász and Szegedy, J. Combin. Theory Ser. B., 2006.

Theorem: The following data are equivalent.

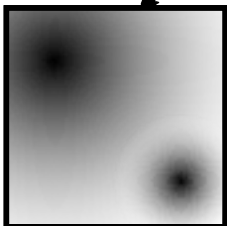
1. A graphon

2. An probability measure on V satisfying Fubini.



Plan of talk:

1. Intuitive illustrations of symmetries in
 - a. random graphs
 - b. beta distributions / Pólya urns
2. Models for
 - a. beta / Pólya urns Staton, Stein, Yang, Ackerman, Freer, Roy, ICALP 2018.
combinatorial model in **[FinSet, Set]**
 - b. random graphs ongoing work with Ackerman, Freer, Roy, Yang.
graphons as measures in $\text{Cts}(\text{Aut}(\text{Rado}))$



Categorical models of probability with symmetries

What's next?

1. What about other interfaces, e.g.
 - a. hierarchical graphs? Jung, Lee, Staton, Yang, Annales Henri Lebesgue, 2020.
 - b. higher order functions? Heunen, Kammar, Staton, Yang, LICS 2017
2. What about recovering limiting structures from finite ones? Jacobs, Staton, CMCS 2020.
Dahlqvist, Danos, Garnier. CONCUR 2016
3. What is synthetic probability theory? Fritz, Jacobs, Simpson, +++ ...
4. What are the connections with non-standard approaches?